

INNOVATION APPROACHES | The Innovation Facility provides support on:

ALTERNATIVE FINANCE

Testing new ways to fund and deliver development outcomes such as social and development impact bonds, pay-for-success systems or equity-based investments of social good projects

BEHAVIOURAL INSIGHTS

Tapping into insights from behavioural economics, psychology, and neuroscience to understand how humans behave and make decisions to design evidence-based interventions

CHALLENGE PRIZES

Encouraging ideas, often from unusual sources, and awarding prizes to the best solutions through an open process

CROWDFUNDING

Engaging digital tools to raise financing by mobilizing individuals for a new or existing business venture, a creative project or a charitable project

CROWDSOURCING

Collecting community inputs to spot trends and solve problems

FORESIGHT

Exploring multiple future scenarios and designing more adaptable and resilient plans

GAMES FOR SOCIAL GOOD

Leveraging games to enhance civic learning and facilitate behaviour change

HUMAN-CENTERED DESIGN

Starting solution design with the needs of the user; including prototyping and iteration cycles in project design

INNOVATION CAMPS

Bringing diverse actors together, usually for an event, to specify development challenges from a user-perspective and to generate testable solutions

INNOVATION LABS

Bringing diverse actors together, usually on an ongoing basis, to generate testable solutions to a series of development challenges. Labs can be hosted within Governments, with private sector partners and/or academia

MICRONARRATIVES

Transforming stories from users to quantitative data through a standardized system to inform decision-making

NEW AND EMERGING DATA

Harnessing a mix of new, digital and analog data sources to enhance decision-making. This includes drawing on big data to better analyze, visualize, and communicate trends and patterns

REAL-TIME INFORMATION SYSTEMS

Utilizing mobile devices and other ICT to enhance information collection to spot trends and inform decision-making

SENSING

Using quantitative and qualitative data to gain insight into real-time societal issues and changes. This can include data from unmanned aerial vehicles

